

BERT-Based GitHub Issue Report Classification

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ABSTRACT

Issue tracking is one of the integral parts of software development, especially for open source projects. GitHub, a commonly used software management tool, provides its own issue tracking system. Each issue can have various tags, which are manually assigned by the project's developers. However, manually labeling software reports is a time-consuming and error-prone task. In this paper, we describe a BERT-based classification technique to automatically label issues as questions, bugs, or enhancements. We evaluate our approach using a dataset containing over 800,000 labeled issues from real open source projects available on GitHub. Our approach classified reported issues with an average F1-score of 0.8571. Our technique outperforms a previous machine learning technique based on FastText.

CCS CONCEPTS

• **Software and its engineering** → *Software creation and management*; • **Computing methodologies** → *Natural language processing*.

KEYWORDS

issue type classification, multi-class classification, text processing, software maintenance, pre-trained model

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1 INTRODUCTION

Software maintenance is a crucial part of the software development life cycle to mitigate vulnerabilities, fix bugs, and evolve the software according to the users' needs [5, 16]. Issue Tracking Systems (ISTs) are frequently used to aid software maintenance and evolution during software development. These systems allow users to create new entries reporting a bug, request a new feature, or ask questions regarding the project. Software engineers use the information provided in these entries to understand the nature of the report and, in case of actual bugs, narrow down the list of files that are needed to be changed to fix the issue [19]. Developers

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also use ISTs to track open issues, obtain additional information from reporters, and discuss potential bug-fixing solutions (including prioritizing issues/features to be developed).

GitHub, a widely used project management software, provides a built-in issue tracking system where users can ask questions, suggest new features, and point out possible bugs. Since these ISTs can be open to the public, developers need to triage new entries to understand the nature of the report (whether it is an actual valid bug, a feature, or simply a question) to assign a custom label [3]. However, developers can find it difficult, especially for a popular project, to manually label the issues. This manual process can be error-prone, labor-intensive, and time-consuming [6].

In this paper, we describe a BERT-based¹ model to predict an issue's type. We used a train set encompassing more than **700,000** labeled issue reports extracted from real open source projects and a test set with **80,518** issues to evaluate our solutions. This dataset was provided by the organizers of the NLBSE'22 tool competition [7]. Our approach's highest F1-score achieved was **0.8586**, which exceeds the baseline model F1-score (**0.8162**). Our implementation is available on GitHub: <https://github.com/s2e-lab/BERT-Based-GitHub-Issue-Classification>.

This paper is organized as follows: Section 2 describes the approach to classify GitHub issue reports. Section 3 presents the results. Section 4 describes the current state-of-the-art in predicting GitHub issue reports. Finally, Section 5 concludes the paper with future directions.

2 BERT-BASED ISSUE TYPE CLASSIFICATION

We trained and tuned a multi-class classifier to label GitHub issues automatically. Figure 1 presents an overview of our approach. The following subsections discuss the dataset, the preprocessing and tuning steps, and the training and evaluation procedures.

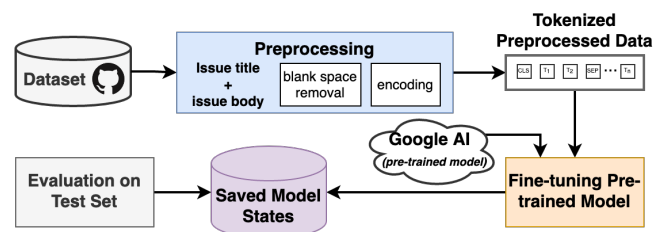


Figure 1: Overview of the Approach

2.1 Dataset

The dataset contains **803,417** labeled issue reports collected from real GitHub projects. Each entry contains the following metadata:

¹BERT: Bidirectional Encoder Representations from Transformers.

- **Label:** It indicates the nature of the report, which can be one of the following: *bug*, *enhancement*, and *question*.
- **Issue title:** A short descriptive sentence that indicates at a glance what the issue is about.
- **Issue body:** Each report must contain an issue body that includes a description explaining the purpose of the issue. This can consist of any details that might help resolve the problem.
- **Issue URL:** the URL to access the report on GitHub.
- **Repository URL:** Every issue is associated with a GitHub repository. This metadata stores the link of the remote GitHub repository.
- **Creation timestamp:** the timestamp of when the report was created.
- **Author association:** It describes how the issue creator is related to the repository. There are five types of author associations: *Owner*, *Collaborator*, *Contributor*, *Member*, *None*.

The dataset is split into a *training set* and a *test set* by the organizers of the NLBSE'22 tool competition [7]. The training set contains **722,899** (90%) and the test set contains **80,518** (10%) of the total labeled issue reports. We split the training set into a new train and validation set. The new train set contains 85% of the previous train set, and 15% of the data is in the validation set. We used `train_test_split` function from *scikit-learn* [14] where we re-shuffled the data and split in a stratified fashion, using the class labels because our dataset is imbalanced. The dataset distribution is given in Table 1.

Set	Bug	Enhancement	Question	Total
Training set	306,937 (50.0%)	254,468 (41.4%)	53,059 (8.6%)	614,464
Validation set	54,166 (50.0%)	44,906 (41.4%)	9,363 (8.6%)	108,435
Testing set	40,152 (49.9%)	33,290 (41.3%)	7,076 (8.8%)	80,518

Table 1: Dataset distribution.

2.2 Preprocessing

Before training the model, we preprocessed the data and fixed the model's hyperparameters. This section discusses data preprocessing steps and details of the hyper-parameters (i.e., Pre-trained Model, Optimizer, and Scheduler).

2.2.1 Text Cleaning & Feature Extraction. A GitHub issue contains a *title* and a detailed *description*. An issue's description may contain code segments or screenshots of the output. For example, Figure 2 shows a GitHub issue from Facebook's Flow repository containing code segments. Hence, we need to clean the data before encoding it.

As previously explained in Section 2.1, each issue has seven metadata in which one of them is the *label*. We consider the issue *title* and the issue *body* as the main features out of six features.

First, we concatenate these two features (*title* and *body*) into a new metadata, which we refer to as *issue data*. Then, we used the *Gensim*² library to remove repeating whitespace characters (i.e., spaces, tabs, and line breaks) from the *issue data*. Moreover, we replaced tabs and line breaks with spaces. This processed issue data is used as the feature of our model.

²<https://radimrehurek.com/gensim/>

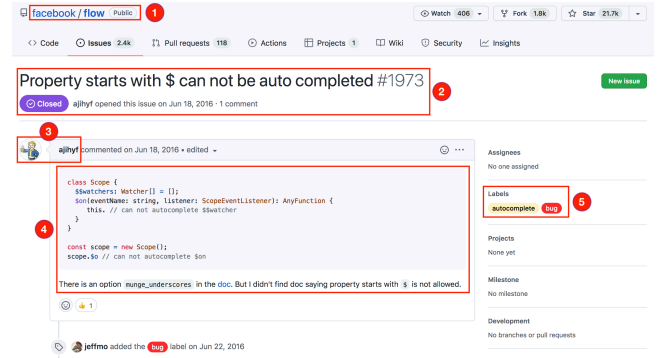


Figure 2: GitHub's issue with bug tag from facebook/flow
1. Repository Name, 2. Issue title, 3. Author handle and avatar, 4. Issue body, 5. Manually assigned labels

2.2.2 Encoding. To use a pre-trained BERT model, the feature data must be divided into *tokens*, then mapped to their respective indexes in the tokenizer vocabulary. We used *BertTokenizer*³ implementation, which is available in Hugging Face's transformers [18] package. We used the 'bert-base-uncased' pre-trained model [4] to tokenize our issue data. The 'bert-base-uncased' model is trained in English using a masked language modeling (MLM) objective. This model is uncased (i.e., it is case-insensitive). For instance, it does not differentiate between "issue" and "Issue".

BERT is a pre-trained model that requires input data in a specific format. Thus, we need the following items [11]:

- **[SEP]:** This token marks the end of a sentence or the separation between two sentences
- **[CLS]:** This token is used at the beginning of our text and is used for classification tasks, but BERT expects it no matter what your application is.
- **Token:** It complies with the fixed vocabulary used in BERT.
- **Token ID:** It is for the token generated from BERT's tokenizer.
- **Mask ID:** It indicates which elements in the sequence are tokens and which are padding elements.
- **Segment IDs:** It distinguishes different sentences.
- **Positional Embedding:** It shows token position within the sequence.

We used the `batch_encode_plus` method from *BertTokenizer* to handle the specific format described before. We used this method to extract the attention mask with the following parameters:

- `add_special_token` is set to **true** to encode special token;
- `return_attention_mask` is set to **true** to get the attention mask;
- `padding` is set to **'longest'** to pad to the longest sequence in the batch;
- `truncation` is set to **true** to truncate to the maximum acceptable input length for the model;
- `return_tensors` is set to **'pt'** to get PyTorch tensors as a return value.

We used *token ids* (`input_ids`) and *attention mask* to create a *TensorDataset* which is later fed into *DataLoader* to train and

³https://huggingface.co/docs/transformers/model_doc/bert#transformers.BertTokenizer

evaluate the model. The data loader is configured with random sampling, and batch size equals four. Although the authors of the BERT paper recommended using a batch size equal to 16 or 32 [4], our GPU has a memory limitation, causing out-of-memory errors when using the recommended sizes. Therefore, we used a shorter batch size to solve this memory constraint at the cost of increasing the training time.

2.2.3 Pretrained Model. We used the BERT pre-trained model from Google AI [4]. The use of the bidirectional training of Transformer [17] for language modeling is BERT's fundamental technological breakthrough. This contrasts with previous efforts, which looked at a text sequence from left to right or combined left-to-right and right-to-left training. [12]. The research findings suggest that bidirectionally trained language models can better understand language context and flow than single-direction language models.

We first alter the pre-trained BERT model to provide classification outputs in our work. Then, we keep training the model on our dataset until the complete model, end-to-end, is well-suited to our objective. We used `BertForSequenceClassification`⁴ from Hugging Face. This is the standard BERT model with a single classification layer placed on top, which we employed as a document classifier. The pre-trained BERT model and the additional untrained classification layer get trained on our dataset. We utilized the pre-trained model "bert-base-uncased," which refers to the version with just lowercase characters ("uncased"). Since we did not want the model to return the attention weights and all hidden states, we disabled the flags while initializing the pre-trained model. After initializing the model, we fix our optimizer and scheduler, as described in the next subsections.

2.2.4 Optimizer. We used AdamW [10] optimizer for the training. We used the implementation of the Adam algorithm with weight decay fix from HuggingFace. We used $1e^{-5}$ as the learning rate (lr) and $1e^{-8}$ as the eps parameter, which is a very small number to prevent any division by zero in the implementation.

2.2.5 Learning Rate Schedule. The learning rate schedule is a hyperparameter that changes the learning rate between epochs or iterations to minimize the model's loss. We used a *linear schedule with warmup* implementation from HuggingFace. It created a schedule with a learning rate that decreases linearly from the initial lr set in the optimizer to 0, after a warmup period during which it increases linearly from 0 to the initial lr fixed in the optimizer. The implement takes input for the number of warmup steps which is 0 and the number of training steps, which is the size of the data loader of the train set multiplying with the iteration number.

2.3 Training

We used a previously created data loader to unpack the batch in our training phase, and each tensor was copied to the GPU. After clearing any previously calculated gradients, we performed a forward pass. In this step, the model provided the loss and logits as the output before the activation. Then, we perform a backward pass for calculating the gradients. We also clipped the norm of the gradients to 1.0. This is to help prevent the "exploding gradients"

problem [15]. Then, we perform the optimizer's step to dictate how the parameters are modified based on their gradients, the learning rate, etc. Finally, we performed the scheduler's step to update the learning rate.

After each iteration, we calculated the average training loss and model performance on the validation set by calculating validation loss. We saved the model states for evaluating the model on training sets. Since the authors of BERT recommended having 2-4 iterations, we had **four iterations** for training.

2.4 Evaluation

We evaluate our model with the following metrics:

- **Precision (P):** It is calculated by dividing the number of records with correctly predicted labels by the total number of predicted observations in that class: $P = \frac{TP}{TP+FP}$. Here, TP (true positives) is the number of records for which the label is predicted correctly. In contrast, FP (false positives) denotes the number of records for which the label is incorrectly predicted.
- **Recall (R):** It is computed for each group A by dividing the number of successfully predicted observations in A by the total number of observations in the corresponding class: $R = \frac{TP}{TP+FN}$. Here, FN (false negatives) is the number of observations in class A which are falsely predicted as other labels.
- **F1-Score (F1):** The F1-score combines the precision and recall of a classifier into a single metric by taking their harmonic mean: $F1 = \frac{2 \times (P \times R)}{P + R}$.

We calculated the Precision, Recall, and F1-Score for each class. We used micro-averaging as the cross-class aggregation method to calculate global scores due to the class imbalance present in the data.

2.5 Implementation Details

We run our training job on a computing node that consists of Dual Twelve-core 2.2GHz Intel Xeon processors - 24 total cores, 128 GB RAM, and 4 NVIDIA GeForce GTX 1080 Ti GPU accelerators. We used a single core and one GPU to train our model. It takes approximately 18 hours to train for a single iteration. We used PyTorch [13] as a Deep learning framework, as well as the tokenizer, pre-trained model, optimizer, and scheduler from HuggingFace⁵. We used the evaluation matrices implementation from Scikit-learn [14].

3 RESULTS

We used BERT pre-trained model to tune our dataset for classifying GitHub issue report into three classes. We compare our result with a baseline approach that used FastText [2]. Table 2 summarizes our results. We used micro-averaging as the cross-class aggregation method to calculate global scores. For that reason, the Precision (P), Recall (R), and F1-Score (F1) have the same value, where the highest value is **0.8586**, and the average is **0.8571**.

Our model consistently outperformed the baseline model using FastText. It also achieved a better result in every class regarding the F1 score. It especially outperformed the baseline approach with respect to classifying issues that are labeled as *questions*.

⁴https://huggingface.co/docs/transformers/model_doc/bert#transformers.BertForSequenceClassification

⁵<https://huggingface.co/>

Model	Metrics	Bug	Enhancement	Question	Global
FastText	Precision	0.8314	0.8155	0.6521	0.8162
	Recall	0.8725	0.8464	0.3502	
	F1-Score	0.8515	0.8307	0.4557	
Epoch 1	Precision	0.8755	0.8486	0.7269	0.8554
	Recall	0.8913	0.8934	0.4708	
	F1-Score	0.8833	0.8704	0.5714	
Epoch 2	Precision	0.8831	0.8591	0.6789	0.8586
	Recall	0.8886	0.8880	0.5469	
	F1-Score	0.8859	0.8733	0.6058	
Epoch 3	Precision	0.8722	0.8573	0.7392	0.8584
	Recall	0.90146	0.8875	0.4740	
	F1-Score	0.8866	0.8721	0.5776	
Epoch 4	Precision	0.8763	0.8631	0.6706	0.8561
	Recall	0.8927	0.8772	0.5466	
	F1-Score	0.8844	0.8701	0.6023	

Table 2: Result Comparison Between FastText and our BERT-based Model.

4 RELATED WORK

Kallis *et al.* [9] used FastText [2] to predict the types of GitHub issues by using issue titles and description as features. They built Ticket Tagger, a GitHub app to help developers in assigning issue types [8]. They achieved 0.75, 0.74, and 0.48 F1-score for bug, enhancement, and question, respectively, by training on a balanced set and testing an unbalanced set.

Artmann *et al.* [1] investigated the use of linear regression (LR), convolutional neural network (CNN), recurrent neural network (RNN), random forest (RF), and k-nearest-neighbor (KNN) algorithms for a multi-label text classification of GitHub issue reports. They used a 38,000 training rows dataset, and a test set containing around 12,000 rows. They split their dataset into three smaller datasets with different labels. The CNN algorithm achieved the highest F1-score for every data set.

Fan *et al.* [6] studied text-based classification approaches on a large-scale dataset of GitHub issue reports. Four different machine learning classifiers (i.e., Support Vector Machine - SVM, Naive Bayes, Logistic Regression, and Random Forest) were evaluated using 80 popular projects in GitHub consisting of about 252,000 issues. They labeled the issues into two classes: *bugs* and *non-bugs*. They introduced a new matrix based on F1-score, average F-measure as f_{avg} , F-measure of bug (nonbug) as f_{bug} (f_{nonbug}), and number of bug (nonbug) as n_{bug} (n_{nonbug}).

$$f_{avg} = \frac{n_{bug} * f_{bug} + n_{nonbug} * f_{nonbug}}{n_{bug} + n_{nonbug}} \quad (1)$$

They observed that text-based classification approaches can achieve 69.7% to 98.9% of average F-measure (calculated as Equation 1) on their dataset. They also found that the SVM classifier was the most effective approach compared to other typical classifiers.

5 CONCLUSION

Automated issue type classification can be very helpful during software maintenance, specially in open source projects where many users can open issues. This paper discussed a BERT-Based approach to automatically label issues as a question, bug, or enhancement.

Our model achieved an F1-Score of 0.8586 (on average), indicating that it can be used to predict issue report class to reduce manual work. In the future, we aim to improve our approach with a larger dataset, especially for issue reports with question tags. This approach can be integrated as a GitHub extension.

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